

ORDINANCE NO. 160

AN ORDINANCE TO AMEND THE ZONING ORDINANCE NO. 121
OF THE CITY OF LUNA PIER TO CHANGE SECTION 1804.
JURISDICTION, PARAGRAPH 2.

THE CITY OF LUNA PIER ORDAINS THAT:

Section 1804. Jurisdiction, paragraph 2, of the Zoning Ordinance No. 121 is hereby amended to add the shaded language.

2, In consideration of appeals, the Board shall, before making any variations from the Ordinance in a specific case, first determine that the proposed variation will not impair an adequate supply of light and air to adjacent property, or unreasonably increase the congestion in public streets, or increase the danger of fire or endanger the public safety, or unreasonably diminish or impair established property values within the surrounding area, or in any other respect impair the public health, safety, comfort, morals or welfare of the inhabitants of the City of Luna Pier. The concurring vote of a majority of the members of the Board shall be necessary to reverse any order, requirements, decision, or determination of the Building Inspector, or to decide in favor of the applicant any matter upon which they are required to pass under this Ordinance or to affect a variation in this Ordinance except that a concurring vote of 2/3 of the members of the Board shall be necessary to grant a variance from uses of land permitted in this Ordinance. Nothing herein contained shall be construed to give or grant to the Board the power or authority to alter or change this Ordinance or the Zoning Map, such power and authority being reserved to the City Council of the City of Luna Pier, in the manner provided by law.

EFFECTIVE DATE:

This Ordinance shall become effective ten (10) days after a summary has been published as provided by law.

I, Rose M. Laderach, Clerk, City of Luna Pier, do hereby certify, that the foregoing ordinance was duly adopted at the regular meeting of the Luna Pier City Council held on January 13, 2000.

Rose M. Laderach, Clerk
City of Luna Pier

ADOPTED: 01/13/2000

PUBLISHED: 02/01/2000

EFFECTIVE: 02/11/2000